

ALONE IN THE STORM - PLAYER LOG SHEET

Player: Scenario:
 Starting companies under command:
 Starting controlled objectives: Assigned sector:

BATTLE RECORD SHEET

TURN	TURN	TURN
① Vict. points(Won-Lost):.....	⑧ Vict. points(Won-Lost):.....	⑭ Vict. points(Won-Lost):.....
② Vict. points(Won-Lost):.....	⑨ Vict. points(Won-Lost):.....	⑮ Vict. points(Won-Lost):.....
③ Vict. points(Won-Lost):.....	⑩ Vict. points(Won-Lost):.....	⑯ Vict. points(Won-Lost):.....
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⑤ Vict. points(Won-Lost):.....	⑫ Vict. points(Won-Lost):.....	⑱ Vict. points(Won-Lost):.....
⑥ Vict. points(Won-Lost):.....	⑬ Vict. points(Won-Lost):.....	⑲ Vict. points(Won-Lost):.....
⑦ Vict. points(Won-Lost):.....	Battle end	⑳ Vict. points(Won-Lost):.....

Companies under command: Victory points won:
 Controlled objectives: Victory points lost:

RECRUITED FORCES

<table style="width: 100%; border-collapse: collapse;"> <tr><td style="border: 1px solid black; width: 20px; text-align: center;">1</td><td>Platoons</td><td>Officer</td></tr> <tr><td></td><td>.....</td><td>Cost</td></tr> <tr><td></td><td>Event</td><td>Marker</td></tr> </table>	1	Platoons	Officer	Cost		Event	Marker	<table style="width: 100%; border-collapse: collapse;"> <tr><td style="border: 1px solid black; width: 20px; text-align: center;">8</td><td>Platoons</td><td>Officer</td></tr> <tr><td></td><td>.....</td><td>Cost</td></tr> <tr><td></td><td>Event</td><td>Marker</td></tr> </table>	8	Platoons	Officer	Cost		Event	Marker	<table style="width: 100%; border-collapse: collapse;"> <tr><td style="border: 1px solid black; width: 20px; text-align: center;">14</td><td>Platoons</td><td>Officer</td></tr> <tr><td></td><td>.....</td><td>Cost</td></tr> <tr><td></td><td>Event</td><td>Marker</td></tr> </table>	14	Platoons	Officer	Cost		Event	Marker			
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